

Tester II commands and syntax

TSTRII TSTRBP

Card input: CD:

Correct core store: C $\left[\begin{smallmatrix} W \\ C \end{smallmatrix} \right]$ [P];Disc patch: DP $\left[\begin{smallmatrix} W \\ C \end{smallmatrix} \right]$;

Display disc: DD $\left\{ \begin{array}{l} \text{poolname, filename} \\ \text{poolname, =FREES} \\ \text{=POOLS [d[U]]} \\ \text{poolname: =FILES} \\ \text{daddr [daddr]} \\ \text{CYL=cccch [cccch]} \\ \text{daddr LS} \\ \text{daddr ULS} \end{array} \right\}$

{,SKIP=nnnn} {,DKEY=(nn)'data'} {,COUNT = nnnnn} {,DKEY='data'}

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Dump core store:

Eject: E[n];

End: END;

Goto: G addr[U];

Line printer: LP[n];

Load from cards: LC;

Load from disc: L $\left[\begin{array}{l} \text{poolname, filename} \\ \text{daddr} \end{array} \right]$;

Load target: LT poolname, filename;

Object patch: OP poolname, filename $\left[\begin{smallmatrix} W \\ C \end{smallmatrix} \right]$ [P];

D[addr[addr]];

E[n];

END;

G addr[U];

LP[n];

LC;

L $\left[\begin{array}{l} \text{poolname, filename} \\ \text{daddr} \end{array} \right]$;

LT poolname, filename;

OP poolname, filename $\left[\begin{smallmatrix} W \\ C \end{smallmatrix} \right]$ [P];

(continued)